

Player Name _____

Character Name _____ Level _____ Class _____ Paragon Path _____ Epic Destiny _____ Total XP _____

Race _____ Size _____ Age _____ Gender _____ Height _____ Weight _____ Alignment _____ Deity _____ Adventuring Company or Other Affiliations _____

INITIATIVE

SCORE DEX 1/2 LEVEL MISC

Initiative

CONDITIONAL MODIFIERS

DEFENSES

SCORE DEFENSE 10 + 1/2 LVL ARMOR / ABIL CLASS FEAT ENH MISC MISC

AC

CONDITIONAL BONUSES

MOVEMENT

SCORE BASE ARMOR ITEM MISC

Speed (Squares)

SPECIAL MOVEMENT

ABILITY SCORES

SCORE ABILITY ABIL MOD MOD + 1/2 LVL

STR Strength

CON Constitution

DEX Dexterity

INT Intelligence

WIS Wisdom

CHA Charisma

FORT

DEFENSE 10 + 1/2 LVL ABIL CLASS FEAT ENH MISC MISC

FORT

CONDITIONAL BONUSES

REF

DEFENSE 10 + 1/2 LVL ABIL CLASS FEAT ENH MISC MISC

REF

CONDITIONAL BONUSES

WILL

DEFENSE 10 + 1/2 LVL ABIL CLASS FEAT ENH MISC MISC

WILL

CONDITIONAL BONUSES

SENSES

SCORE PASSIVE SENSE BASE SKILL BONUS

Passive Insight 10 +

Passive Perception 10 +

SPECIAL SENSES

HIT POINTS

MAX HP BLOODED HEALING SURGES

SURGE VALUE SURGES/DAY

1/2 HP 1/4 HP

ACTION POINTS

Action Points MILESTONES ACTION POINTS

0 1 2 3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

ATTACK WORKSPACE

ABILITY:

ATT BONUS 1/2 LVL ABIL CLASS PROF FEAT ENH MISC

+

ABILITY:

DAMAGE WORKSPACE

ABILITY:

DAMAGE ABIL FEAT ENH MISC MISC

ABILITY:

CURRENT HIT POINTS CURRENT SURGE USES

SECOND WIND 1/ENCOUNTER USED

TEMPORARY HIT POINTS

DEATH SAVING THROW FAILURES

SAVING THROW MODS

RESISTANCES

CURRENT CONDITIONS AND EFFECTS

RACE FEATURES

ABILITY SCORE MODS

BASIC ATTACKS

ATTACK DEFENSE WEAPON OR POWER DAMAGE

vs _____

vs _____

vs _____

vs _____

SKILLS

BONUS	SKILL NAME	ABIL MOD +1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
<input type="checkbox"/>	Acrobatics	DEX	<input type="checkbox"/>	<input type="checkbox"/>	_____
<input type="checkbox"/>	Arcana	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Athletics	STR	<input type="checkbox"/>	<input type="checkbox"/>	_____
<input type="checkbox"/>	Bluff	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Diplomacy	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Dungeoneering	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Endurance	CON	<input type="checkbox"/>	<input type="checkbox"/>	_____
<input type="checkbox"/>	Heal	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	History	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Insight	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Intimidate	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Nature	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Perception	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Religion	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Stealth	DEX	<input type="checkbox"/>	<input type="checkbox"/>	_____
<input type="checkbox"/>	Streetwise	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a _____
<input type="checkbox"/>	Thievery	DEX	<input type="checkbox"/>	<input type="checkbox"/>	_____

CLASS / PATH / DESTINY FEATURES

FEATS

LANGUAGES KNOWN

POWER INDEX	
<p>List your powers below. Check the box when the power is used. Clear the box when the power renews.</p>	
AT-WILL POWERS	
ENCOUNTER POWERS	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
DAILY POWERS	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
UTILITY POWERS	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>

OTHER EQUIPMENT

COINS AND OTHER WEALTH

MAGIC ITEM INDEX	
<p>List your powers below. Check the box when the power is used. Clear the box when the power renews.</p>	
MAGIC ITEMS	
WEAPON <input type="checkbox"/>	
WEAPON <input type="checkbox"/>	
WEAPON <input type="checkbox"/>	
WEAPON <input type="checkbox"/>	
ARMOR <input type="checkbox"/>	
ARMS <input type="checkbox"/>	
FEET <input type="checkbox"/>	
HANDS <input type="checkbox"/>	
HEAD <input type="checkbox"/>	
NECK <input type="checkbox"/>	
RING <input type="checkbox"/>	
RING <input type="checkbox"/>	
WAIST <input type="checkbox"/>	
<i>Daily Item Powers Per Day</i>	
Heroic (1-10) <input type="checkbox"/> Milestone <input type="checkbox"/> /	<input type="checkbox"/> /
Paragon (11-20) <input type="checkbox"/> <input type="checkbox"/> Milestone <input type="checkbox"/> /	<input type="checkbox"/> /
Epic (21-30) <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Milestone <input type="checkbox"/> /	<input type="checkbox"/> /

RITUALS

PERSONALITY TRAITS

MANNERISMS AND APPEARANCE

CHARACTER BACKGROUND

COMPANIONS AND ALLIES	
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES

SESSION AND CAMPAIGN NOTES

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